

**B.TECH.****THEORY EXAMINATION (SEM-IV) 2016-17  
COMPUTER ARCHITECTURE & ORGANIZATION****Time : 3 Hours****Max. Marks : 100****Note : Be precise in your answer.****SECTION – A**

- 1 Answer all the questions. 10x2=20**
- a) Explain shortly the different performance measures used to represent a computer system's performance.
  - b) Design a full adder using half adder.
  - c) Give the IEEE T54 standard 32-bit floating pointing number format.
  - d) Define effective address of data.
  - e) Define Normalization and Biasing.
  - f) Write down the difference between structure and behaviour in the digital system context.
  - g) What are the characteristics of vertical micro instructions?
  - h) "Hardwired control unit is faster than micro programmed control unit." Justify this statement.
  - i) What do you understand by design levels in the design of computer system?
  - j) What is multiprogramming and pipelining?

**SECTION-B**

- 2 Answer any five questions of the following. 5x10=50**
- a) Describe the design of a 4-bit carry look ahead adder.
  - b) Explain the Daisy chaining mechanism for bus arbitration. Analyze the three bus arbitration methods-Daisy chaining, polling and independent requesting with respect to communication reliability in the event of hardware failures.
  - c) What is addressing mode? Explain the various types of addressing modes with example.
  - d) Give the block diagram of microprogram sequencer for a control memory and explain it properly.
  - e) Design a data path unit with an ALU and a register file.
  - f) Draw a structure of an 8M x 8 bit DRAM chip. Also explain its specification.
  - g) Explain the organization of four stage pipeline.
  - h) Explain the difference between hardwired control and micro-programmed control. Is it possible to have a hardwired control associated with a control memory? Also define the following terms :
    - i) Microoperation
    - ii) Microinstruction
    - iii) Microcode
    - iv) Microprogram.

**SECTION-C**

- Answer any two questions of the following. 2x15=30**
- 3.** Explain how Booth's algorithm is suitable for signed number multiplication. Perform the multiplication of the following using Booth algorithm - 4 x - 5.

4. Draw the functional block diagram of 8085 microprocessor and explain it in detail.
5. Write short notes on any three
  - i) Cache memory
  - ii) Fixed point arithmetic
  - iii) Vertical and horizontal microprogram
  - iv) RISC and GISC